

## • Multimedia & Web Technology (Question Bank for Class XI)

- Definition of computer and its characteristics.
- CPU and its parts.
- Hardware and software.
- RAM and ROM in detail.
- Units of memory.
- Input devices like OCR, OMR, MICR, BCR etc.
- Scanner and its types.
- Printers and its types.
- Secondary Storage and Primary Storage.
- Tracks and Sectors in Hard disk and Floppy Disk.
- A detail of Zip drive and UPS.
- Definition of Operating System, Language Translators, System Software etc.
- Definition of utility programs.
- Different parts of Window.
- General Windows's operations and its terminologies.
- Name of Windows Accessories.
- Definition of Clipboard, Character Map.
- Names of Word Editors.
- Working of Word Processors.
- Use of Collate option and WYSIWYG.
- Difference between Pull down and Pop up menu.
- Option available in Font and Paragraph box.
- URL and its types and its parts.
- Mainly used tags (like HR, BODY, IMG) and their attributes.
- Difference between Basefont and Font tag.
- Difference between Physical and Logical tag.
- Uses of PRE tag.
- List tags and their attributes.
- External Linking and its use.
- Internal Linking and its use.
- External cum Internal Linking and its use.
- Use of BASE tag and LINK tag.
- Table tag and use of its attributes.
- Inserting image in a cell of table.
- Difference between Frameset and Frame.
- Why BODY tag is not used in Frame Document.
- Use of Name and Target attribute in Frame Document.
- Objects which can be created by using INPUT tag.
- Difference between Textbox and Text area.
- Difference between Radio button and Check box.
- Difference between List box and Combo box.
- Grouping of Radio button.
- Difference between HTML, CSS, XML.
- Internal CSS and its use.
- Internal CSS and its use.
- External CSS and its use.

- Embedded CSS and its use.
- Uses of Classes and IDs.
- Use of DIV and SPAN tag.
- Properties related to Font, Text, Background, Color, Margin used in CSS.
- XML and its use.
- DTD and its types.
- Uses of different types of elements in XML.
- Rules for elements and well formed document.
- Writing code for CSS and XML files.
- Writing code for Table, Frame, List in HTML.
- Variable and Constants, Keywords / Reserve words.
- Use of Script tag.
- How to give Comments in vbscript.
- Variable naming rules.
- Different operators used in vbscript.
- Uses of all conditional statements.
- Uses of all loops in vbscript.
- Loop counter variable and its states.
- Difference between procedure and function.
- Different ways to create procedure and function.
- Different types of arguments.
- Definition of video card, video ram etc. Chapter 21
- Components of Photoshop workspace and their use.
- Uses of different palettes under Photoshop.
- Name of Photoshop selection tools.
- Full form of different abbreviations given in Book.
- Use of Smudge, Dodge, Burn and Sponge tool in Photoshop.
- Definition of layers and filters and its types.
- Animation and Morphing.
- All the solved exercises given in the book.